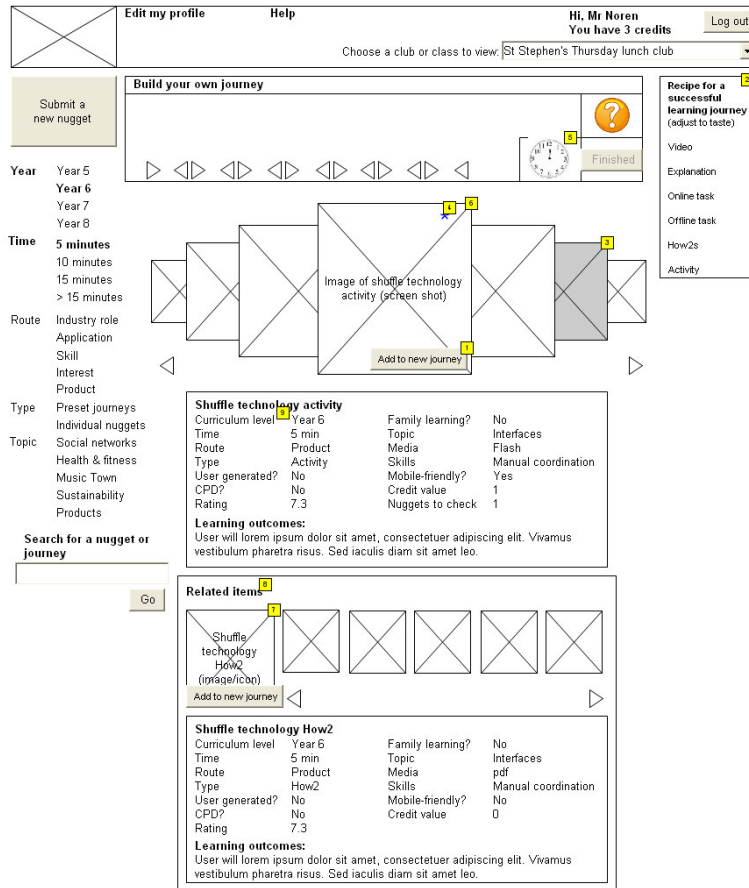


## 1.9. Library step 2

### 1.9.1. User Interface



### 1.9.2. Object Table

Footnote	Interactions	Specification
1	OnClick: Case 1: Open Library step 3 in Current Window	
2		will track how many of each kind of nugget is represented in the journey
3		lightly shaded if user has already checked in that nugget - students only
4		anything with a How2 will have an indicator
5		design - how to handle if journey lasts longer than an hour?
6	OnClick: Case 1: Open Shuffle technology nugget in Current Window	when students click on a nugget that will expect an upload they will see a message warning them that they won't be allowed to upload content from this view and to create a new journey with this nugget in it if they want to be able to upload what they create
7		if a nugget has a How2 that always appears immediately next
8		if nothing is selected in the journey, this is items related to the one above (shuffle technology activity in this case)
9		items created by e-skills will be ranked higher than user-generated content (as ugc will not be moderated)